

EVENT GCCHA FRIDAY NOV 3	GO-ROUND 1	DATE 11/03/2017	JUDGE Dan Roeser
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CLASS #4 - NRCHA OTR - Open Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	LC	RC	S	LS	S	RS	SR		
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
135	Tricky Chic O Lena	PENALTY									
		SCORE	-1/2	0	+1/2	-1/2	+1/2	0	+1/2		70 1/2

102	Sophisticated Shine	PENALTY									
		SCORE	+1/2	0	-1/2	+1/2	0	0	+1/2		71

213	The Derr ST Big	PENALTY									
		SCORE	0	0	+1/2	0	+1/2	0	+1/2		71 1/2

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

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		SCORE									

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		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

Judge's Signature:



**COW WORK JUDGE CARD**  
Effective November 16, 2016

GUIDE FOR NEW COW: (At Judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**D- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT		(+ / ✓ / -) & 1 POINT PENALTIES						2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
135	Tricky Chic O Lena	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	66
102	Sophisticated Shine	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	68
213	Ive Donee 2T Big	PENALTY			A										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	69
		PENALTY													
		CONTENT													
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		CONTENT													
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		CONTENT													

Judge's Signature: Dan Roeser

CLASS #6 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scooting or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
239	Docs Peppy Smoke	LC / RC / S / LS / S / RS / SB	0	0	-1/2	+1/2	0	0	0	0	0
149	Ma Downtown Cat	Scraper									
213	I'll Dunit Big		0	0	0	-1/2	0	0	0	0	0

Judge's Signature: *D Roeser*

**GUIDE FOR NEW COW:** (At judges discretion, rider will receive new cow(s) as necessary to show Horse)  
 A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**NRCHA COW WORK JUDGE CARD**  
 Effective November 16, 2016  
**5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate  
**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow pass middle marker on first run  
 W- Excessive whipping, spurring, or hollering  
**2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
**3 POINT PENALTIES**  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**0- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded  
 L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner  
 N- Improper Western Attire  
 O- Failure to work in the proper working order  
**NO SCORE:**  
 A- Abuse  
 B- Lameness  
**NC-** Failure of an exhibitor to attempt to work the pattern (fence work)  
**RUN CONTENT:**  
 (+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
239	Docs Peppy Smoke	PENALTY			A	A								
		CONTENT	✓	✓	=	=	✓	=	✓	✓	A			4
149	Ima Downtown Cat	PENALTY												
		CONTENT			Scratch									
213	I've Done IT Big	PENALTY			C									
		CONTENT	✓+	✓	✓+	✓+	✓	✓	✓	✓			1	70 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Judge's Signature: *Dan Roeser*



**HERD WORK JUDGES CARD**  
 Effective November 16, 2016

- 1 POINT PENALTIES:**  
 A- (Miss) losing working advantage  
 B- Noise directed to cattle  
 C- Working out of position  
 D- Toe,foot, or stirrup on shoulder

- 3 POINT PENALTIES:**  
 A- Hot quit  
 B- Cattle picked up or scattered  
 C- Failure to make deep cut  
 D- Back fence

- 5 POINT PENALTIES:**  
 A- Horse quitting a cow  
 B- Losing a cow  
 C- Changing cattle after a specific commitment  
 D- Failure to separate a single animal after leaving the herd  
 E- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate  
 F- Spurring or hitting in front of the cinch at any time.

- 0- SCORE**  
 A- Horse turns tail  
 B- Using two hands on the reins in a bridle.  
 C- Fingers between the reins in a bridle.  
 D- Illegal equipment  
 E- Leaves working area before time expires  
 F- Fall of horse or rider  
 G- Bloody Mouth (inside)  
 H- Improper Western Attire  
 I - Failure to work in the proper working order

- No Score:**  
 A- Abuse  
 B- Lameness

**Credit - Run Content**  
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)  
 Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)  
 Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)  
 Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)  
 Loose Reins: (+ / ✓+ / ✓ / ✓- / -)  
 Excessive Herd Help: (-)

NE - Failure of an exhibitor to attempt to complete the work.  
**NOTE:** Judge may blow his/her whistle at any time to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

#	HORSE	PENALTIES			RUN CONTENT				( + / ✓+ / ✓ / ✓- / - )				SCORE	
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Working Time	Courage	Loose Reins	Herd Help		
117	Dun It On Que				✓	✓	+	✓	✓	+				72
192	Meradas Money Bar				✓	✓	✓-	✓	✓	✓-				70
363	Dunitontopoftheworld	A	D		✓	✓	-	✓+	✓					66

Judge's Signature: Dan Roeser

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #7 - NRCHA NPB - Non Pro Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
241	Lean It Big	PENALTY							1/2		
		SCORE	-1/2	0	+1/2	-1/2	+1/2	0	+1/2	1/2	70
363	Dunitontopoftheworld	PENALTY		1					1		
		SCORE	-1/2	-1/2	0	-1/2	0	0	0	2	66 1/2
117	Dun It On Que	PENALTY	1/2	1/2							
		SCORE	0	0	+1/2	-1/2	0	0	0	1	69
128	Sparkling Lena Belle	PENALTY									
		SCORE	0	0	0	-1/2	+1/2	0	0		70
192	Meradas Money Bar	PENALTY									
		SCORE	0	0	+1/2	0	0	0	+1/2		71
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: *Dan*

CLASS #7 - NRCHA NPB - Non Pro Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein

- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
241	Lean It Big	PENALTY				A								
		CONTENT	✓	✓	✓+✓✓+	✓	✓-	✓	✓				1	69
363	Dunitontopoftheworld	PENALTY			EAC									
		CONTENT	-	✓	✓	✓	✓	✓	✓	✓			3	64
117	Dun It On Que	PENALTY				A								
		CONTENT	✓	✓	✓+	+	✓	✓	✓	✓	✓		1	7 1/2
128	Sparkling Lena Belle	PENALTY			A									
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		2	67
192	Meradas Money Bar	PENALTY			A									
		CONTENT			✓	✓	✓	✓	✓	✓	✓		4	65
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *Duck*

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #8 - NRCHA OH - Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1C	RC	S	LS	S	RS	SB			
130	The Smart Dun	PENALTY										
		SCORE	-1/2	-1/2	0	-1/2	+1/2	0	0	3	66	
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
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		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: *Dan Roeser*



**NRCHA COW WORK JUDGE CARD**

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)  
 A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena

**5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

Effective November 16, 2016

**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow pass middle marker on first run  
 W- Excessive whipping, spurring, or hollering

**D- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete

L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner  
 N- Improper Western Attire  
 O- Failure to work in the proper working order

**2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned

I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded

**NO SCORE:**  
 A- Abuse  
 B- Lameness

NE- Failure or an exhibitor to attempt to work the pattern (fence work)

**3 POINT PENALTIES**  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

**RUN CONTENT:**  
 (+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
130	The Smart Dun	PENALTY			CC								269	
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		CONTENT												

Judge's Signature: *Dunk*

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #9 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
161	Finish Big	Finish Big	+1/2	-1/2	0	0	+1/2	-1/2	0		70
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:



**COW WORK JUDGE CARD**

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
161	Finish Big	PENALTY	A		C	LC								
		CONTENT	✓	✓	✓	✓	✓	✓	✓				14	66
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
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		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #11 - NRCHA YL - Youth Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**  
- Not changing leads simultaneously - Over or under spin 1/8 turn  
- Jogging first two strides

**1 Point Penalties**  
- Out of Lead - Out of lead each 1/4 circle  
- Slipping rein in the bridle - Scotching or anticipating stop  
- Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**  
- Lead missed around end of arena past second corner  
- Not ever changing leads in patterns where there is only 1/2 circle  
- Failure to run by marker before stop is initiated  
- Freezing up in turn  
- Breaking gait  
- Jogging beyond two strides  
- On trot in patterns, failure to stop before executing a lope departure  
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**  
- Spurring or hitting in front of cinch at anytime  
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**  
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
- Two hands on the reins in a bridle or two-rein class  
- Fingers between the reins in a bridle class, except the two rein class  
- Horse balking  
- Bloody mouth (inside)  
- Illegal equipment  
- Leaving working area before pattern is complete  
- Fall of horse or rider  
- Backing more than 2 strides when no back up is called for in the pattern.  
- Jogging in excess of one-half circle or one-half the length of the arena  
- Improper Western Attire  
- Failure to work in the proper working order

**NO SCORE:**  
- Abuse  
- Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION LC RC S LS S RS SB

#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
163	Von Reminics Charm	PENALTY									
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	0		68
300	Dun It With Glory	PENALTY		1/1						2	
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	0		66
190	Dunbuds Comet	PENALTY									
		SCORE	0	0	-1/2	0	-1/2	-1/2	0		68 1/2
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:

CLASS #11 - NRCHA YL - Youth Limited

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2016

**GUIDE FOR "NEW COW"**

(At Judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B-Lameness

**NE** -Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.  
Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
163	Von Reminics Charm				✓-	✓	✓	✓-	✓		69
300	Dun It With Glory				✓	✓	✓	✓	✓		70
190	Dunbuds Comet	A	L		✓-	✓	✓+	✓	✓		66

Judge's Signature: Duke

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #15 - GCCHA NPLBS - NON PRO LIMITED BRIDLE SPEC NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

- 1 POINT PENALTIES:**
- A- (Miss) losing working advantage
  - B- Noise directed to cattle
  - C- Working out of position
  - D- Toe, foot, or stirrup on shoulder

- 3 POINT PENALTIES:**
- A- Hot quit
  - B- Cattle picked up or scattered
  - C- Failure to make deep cut
  - D- Back fence

- 5 POINT PENALTIES:**
- A- Horse quitting a cow
  - B- Losing a cow
  - C- Changing cattle after a specific commitment
  - D- Failure to separate a single animal after leaving the herd
  - E- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate
  - F- Spurring or hitting in front of the cinch at any time.

- 0- SCORE**
- A- Horse turns tail
  - B- Using two hands on the reins in a bridle.
  - C- Fingers between the reins in a bridle.
  - D- Illegal equipment
  - E- Leaves working area before time expires
  - F- Fall of horse or rider
  - G- Bloody Mouth (inside)
  - H- Improper Western Attire
  - I- Failure to work in the proper working order

- No Score:**
- A- Abuse
  - B- Lameness



**HERD WORK JUDGES CARD**  
Effective November 16, 2016

**Credit - Run Content**  
(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)  
 Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)  
 Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)  
 Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)  
 Loose Reins: (+ / ✓+ / ✓ / ✓- / -)  
 Excessive Herd Help: (-)

NE - Failure of an exhibitor to attempt to complete the work.  
**NOTE:** Judge may blow his/her whistle at any time to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

#	HORSE	PENALTIES			RUN CONTENT				( + / ✓+ / ✓ / ✓- / - )				SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Working Time	Courage	Loose Reins	Herd Help	
362	CGS Starscommand				✓	✓	✓	✓	✓	✓	✓	✓	69
166	Panas Jewel				✓	✓	✓	✓	✓	✓	✓	✓	71
314	To Smart Lil Juice				✓	✓	✓	✓	✓	✓	✓	✓	68
255	One Smokin Tomcat		D		✓	✓	✓	✓	✓	✓	✓	✓	65
285	Miss Chic Dun It				✓	✓	✓	✓	✓	✓	✓	✓	67
392	Bee Bee Dulce			B	✓	✓	✓	✓	✓	✓	✓	✓	64
197	Silverbrook Pep				✓	✓	✓	✓	✓	✓	✓	✓	70
162	Try N Beat Me			B	✓	✓	✓	✓	✓	✓	✓	✓	64
377	Poco Smart Oak			B	✓	✓	✓	✓	✓	✓	✓	✓	62
129	Junkyard Cat		D	B	✓	✓	✓	✓	✓	✓	✓	✓	62

Judge's Signature: Dan Roeser

EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #12 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**0 - Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE																																																																																																																																																																																																																																																																																				
			1	2	3	4	5	6	7																																																																																																																																																																																																																																																																																						
162	Try N Beat Me	PENALTY												SCORE	0	0	0	+1/2	0	0	+1/2		91	129	Junkyard Cat	PENALTY												SCORE	+1/2	0	0	-1/2	+1/2	0	0		70 1/2	377	Poco Smart Oak	PENALTY		2										SCORE	0	0	-1/2	0	-1/2	0	-1/2	2	66 1/2	285	Miss Chic Dun It	PENALTY												SCORE	-1/2	0	0	0	0	0	0		69 1/2	314	To Smart Lii Juice	PENALTY												SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		68	362	CGS Starscommand	PENALTY				1/2								SCORE	0	+1/2	0	+1/2	-1/2	0	+1/2	1/2	70 1/2	255	One Smokin Tomcat	PENALTY												SCORE	-1/2	-1/2	0	+1/2	-1/2	0	+1/2		69 1/2	392	Bee Bee Dulce	PENALTY				1/2								SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2	197	Silverbrook Pep	PENALTY	SCRATCH											SCORE	SCRATCH									166	Panas Jewel	PENALTY												SCORE	0	0	-1/2	0	-1/2	0	-1/2		68 1/2			PENALTY												SCORE												PENALTY												SCORE									
		SCORE	0	0	0	+1/2	0	0	+1/2		91	129	Junkyard Cat	PENALTY												SCORE	+1/2	0	0	-1/2	+1/2	0	0		70 1/2	377	Poco Smart Oak	PENALTY		2										SCORE	0	0	-1/2	0	-1/2	0	-1/2	2	66 1/2	285	Miss Chic Dun It	PENALTY												SCORE	-1/2	0	0	0	0	0	0		69 1/2	314	To Smart Lii Juice	PENALTY												SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		68	362	CGS Starscommand	PENALTY				1/2								SCORE	0	+1/2	0	+1/2	-1/2	0	+1/2	1/2	70 1/2	255	One Smokin Tomcat	PENALTY												SCORE	-1/2	-1/2	0	+1/2	-1/2	0	+1/2		69 1/2	392	Bee Bee Dulce	PENALTY				1/2								SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2	197	Silverbrook Pep	PENALTY	SCRATCH											SCORE	SCRATCH									166	Panas Jewel	PENALTY												SCORE	0	0	-1/2	0	-1/2	0	-1/2		68 1/2			PENALTY												SCORE												PENALTY												SCORE																					
129	Junkyard Cat	PENALTY												SCORE	+1/2	0	0	-1/2	+1/2	0	0		70 1/2	377	Poco Smart Oak	PENALTY		2										SCORE	0	0	-1/2	0	-1/2	0	-1/2	2	66 1/2	285	Miss Chic Dun It	PENALTY												SCORE	-1/2	0	0	0	0	0	0		69 1/2	314	To Smart Lii Juice	PENALTY												SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		68	362	CGS Starscommand	PENALTY				1/2								SCORE	0	+1/2	0	+1/2	-1/2	0	+1/2	1/2	70 1/2	255	One Smokin Tomcat	PENALTY												SCORE	-1/2	-1/2	0	+1/2	-1/2	0	+1/2		69 1/2	392	Bee Bee Dulce	PENALTY				1/2								SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2	197	Silverbrook Pep	PENALTY	SCRATCH											SCORE	SCRATCH									166	Panas Jewel	PENALTY												SCORE	0	0	-1/2	0	-1/2	0	-1/2		68 1/2			PENALTY												SCORE												PENALTY												SCORE																																	
		SCORE	+1/2	0	0	-1/2	+1/2	0	0		70 1/2	377	Poco Smart Oak	PENALTY		2										SCORE	0	0	-1/2	0	-1/2	0	-1/2	2	66 1/2	285	Miss Chic Dun It	PENALTY												SCORE	-1/2	0	0	0	0	0	0		69 1/2	314	To Smart Lii Juice	PENALTY												SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		68	362	CGS Starscommand	PENALTY				1/2								SCORE	0	+1/2	0	+1/2	-1/2	0	+1/2	1/2	70 1/2	255	One Smokin Tomcat	PENALTY												SCORE	-1/2	-1/2	0	+1/2	-1/2	0	+1/2		69 1/2	392	Bee Bee Dulce	PENALTY				1/2								SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2	197	Silverbrook Pep	PENALTY	SCRATCH											SCORE	SCRATCH									166	Panas Jewel	PENALTY												SCORE	0	0	-1/2	0	-1/2	0	-1/2		68 1/2			PENALTY												SCORE												PENALTY												SCORE																																													
377	Poco Smart Oak	PENALTY		2										SCORE	0	0	-1/2	0	-1/2	0	-1/2	2	66 1/2	285	Miss Chic Dun It	PENALTY												SCORE	-1/2	0	0	0	0	0	0		69 1/2	314	To Smart Lii Juice	PENALTY												SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		68	362	CGS Starscommand	PENALTY				1/2								SCORE	0	+1/2	0	+1/2	-1/2	0	+1/2	1/2	70 1/2	255	One Smokin Tomcat	PENALTY												SCORE	-1/2	-1/2	0	+1/2	-1/2	0	+1/2		69 1/2	392	Bee Bee Dulce	PENALTY				1/2								SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2	197	Silverbrook Pep	PENALTY	SCRATCH											SCORE	SCRATCH									166	Panas Jewel	PENALTY												SCORE	0	0	-1/2	0	-1/2	0	-1/2		68 1/2			PENALTY												SCORE												PENALTY												SCORE																																																									
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Judge's Signature: \_\_\_\_\_

*D. Roeser*

CLASS #12 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2016

**GUIDE FOR "NEW COW"**

(At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B-Lameness
- NE -Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
162	Try N Beat Me		L		✓-	✓+	✓+	✓	✓+		68
129	Junkyard Cat		L		✓-	✓+	✓	✓	✓		67
377	Poco Smart Oak				✓+	✓	✓	✓	✓+		71
285	Miss Chic Dun It				✓+	✓+	✓	✓+	✓		71½
314	To Smart Lil Juice		LL		-	✓	✓	✓	✓		63
362	CGS Starscommand				+	✓+	✓+	✓+	✓+		73
255	One Smokin Tomcat				✓	✓+	✓	✓+	✓+		71½
392	Bee Bee Dulce				✓+	✓+	✓	✓+	✓+		72
197	Silverbrook Pep				SCRATCH						
166	Panas Jewel				✓+	✓	✓	✓	✓+		71

Judge's Signature: \_\_\_\_\_



EVENT GCCHA FRIDAY NOV 3 GO-ROUND 1 DATE 11/03/2017 JUDGE Dan Roeser

CLASS #13 - NRCHA 1KNPL - 1K Non Pro Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**-0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
285	Miss Chic Dun It	LC / RC / S / LS / S / RS / SB	0	0	+1/2	-1/2	0	-1/2	0	1	68 1/2
377	Poco Smart Oak		0	0	-1/2	0	-1/2	0	+1/2		69 1/2
392	Bee Bee Dulce		0	+1/2	0	+1/2	0	0	0		71
305	Wyopeptogirl		+1/2	+1/2	0	+1/2	+1/2	0	0		72

Judge's Signature:

CLASS #13 - NRCHA 1KNPL - 1K Non Pro Limited

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2016

**GUIDE FOR "NEW COW"**

(At Judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
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**CREDITS**

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		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
285	Miss Chic Dun It		←		-	✓+	✓	✓+	✓		67
377	Poco Smart Oak		←		✓-	✓+	✓	✓+	✓		67½
392	Bee Bee Dulce				+	✓	✓	✓+	✓		71½
305	Wyopeptogirl				+	✓	✓-	✓+	✓		71

Judge's Signature:         *Dan*