

EVENT GCCHA HAPPY NEW YEAR (SUNDAY) ROUND 1 DATE 12/31/2017 JUDGE BONNIE MILLER

CLASS #1 - NRCHA OTR - Open Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**  
 - Not changing leads simultaneously - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at anytime  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION *S LS S RS SB RC S*

#	HORSE	MANEUVER	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
230	Xtra Diamond Step										
		PENALTY									
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2		72
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: *B. Miller*





**COW WORK JUDGE CARD**

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NC- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
230	Xtra Diamond Step	PENALTY												74
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Judge's Signature:





REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
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- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
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- Abuse
- Lameness

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NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	5	LS	S	RS	SB	LE	RS
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
202	The Smart Dun	PENALTY			1/2			1/2		1	70 1/2
		SCORE	+1/2	0	0	0	+1/2	+1/2	0		
201	Finish Big	PENALTY		1/2				1		1 1/2	67 1/2
		SCORE	0	-1/2	+1/2	-1/2	-1/2	0	0		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:



GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
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- T- Failure to drive cow pass middle marker on first run
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**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
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**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
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**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



**COW WORK JUDGE CARD**

Effective November 16, 2016

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

**NE-** Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
202	The Smart Dun	PENALTY	A											
		CONTENT	✓	✓+	✓+	✓	✓+	✓+	✓				1.	73
201	Finish Big	PENALTY												
		CONTENT	✓	✓	✓+	✓+	A	✓+	✓				1	69½
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:



EVENT GCCHA HAPPY NEW YEAR (SUNDAY) ROUND 1 DATE 12/31/2017 JUDGE BONNIE MILLER

CLASS #3 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
231	Tazzer Gun	PENALTY									
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0		72 1/2
206	Sparkling Lena Belle	PENALTY									
		SCORE	0	0	+1/2	0	0	-1/2	0		69 1/2
207	Smart N Smokin Rey	PENALTY									
		SCORE	0	0	+1/2	0	0	-1/2	-1/2		69 1/2
204	Ima Downtown Cat	PENALTY									
		SCORE	0	+1/2	0	+1/2	+1/2	+1	0		72 1/2
203	Docs Peppy Smoke	PENALTY									
		SCORE	-1/2	0	-1/2	0	-1/2	-1/2	-1/2		67 1/2
205	Junkyard Cat	PENALTY							1		
		SCORE	+1/2	0	0	-1/2	0	0	0	1	69
105	Buggy Lights	PENALTY							1		
		SCORE	0	0	+1/2	0	0	-1/2	0	1	69
209	So Smart its Spooky	PENALTY									
		SCORE	-1/2	-1/2	0	-1/2	0	-1/2	0		68
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:

*B Miller*





COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

D- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
231	Tazzer Gun	PENALTY	A											
		CONTENT	✓	✓	✓ <sub>5</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓	✓ <sub>+</sub>			1
206	Sparkling Lena Belle	PENALTY			LH									
		CONTENT	✓	✓	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓	✓ <sub>+</sub>	✓			2
207	Smart N Smokin Rey	PENALTY	PHH											
		CONTENT	-											0
204	Ima Downtown Cat	PENALTY												
		CONTENT	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>			
203	Docs Peppy Smoke	PENALTY	AA											
		CONTENT	=	✓ <sub>-</sub>	✓	✓	✓	✓	-	✓	✓			2
205	Junkyard Cat	PENALTY												
		CONTENT	✓ <sub>+</sub>	✓	✓ <sub>+</sub>	✓	✓	✓ <sub>+</sub>	✓ <sub>+</sub>	✓	✓			
105	Buggy Lights	PENALTY									A	H		
		CONTENT	✓	✓	✓ <sub>+</sub>	✓	✓	✓	✓	✓ <sub>+</sub>	✓			5
209	So Smart its Spooky	PENALTY	A		C						A			
		CONTENT	✓	✓	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓ <sub>+</sub>	✓			4
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: B. Miller



CLASS #4 - NRCHA NPB - Non Pro Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
308	HICKORYS CHIC OLENA	PENALTY							1		0
		SCORE	+1/2	+1/2	+1/2	0	-1	-1/2	0		
309	Meradas Money Bar	PENALTY									70 1/2
		SCORE	0	0	0	0	0	+1/2	0		
306	Dun It On Que	PENALTY									69
		SCORE	0	-1/2	-1/2	0	0	0	0		
307	CSR Lay Down Sally	PENALTY									71 1/2
		SCORE	0	+1/2	0	+1/2	0	0	+1/2		
310	Lean It Big	PENALTY									69 1/2
		SCORE	0	0	0	0	0	-1/2	0		
305	Reys Star Cat	PENALTY									67
		SCORE	0	+1/2	+1/2	0	0	1 1/2	-1/2	3 1/2	
311	Whata Way To Go	PENALTY									71
		SCORE	0	+1/2	0	+1/2	0	0	0		
312	Lil Rain Chic	PENALTY			1						67
		SCORE	0	0	-1	0	-1/2	0	-1/2	1	
318	McCow	PENALTY		1/2							67
		SCORE	0	0	0	0	0	-1/2	0	2 1/2	
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:



**NRCHA COW WORK JUDGE CARD**

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
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**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
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- A- Not getting a turn each way (5 points each way)
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**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
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- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
308	HICKORYS CHIC OLENA	PENALTY												0
		CONTENT	✓-											
309	Meradas Money Bar	PENALTY	AA											0
		CONTENT												
306	Dun It On Que	PENALTY	A											1 73
		CONTENT	✓	✓+	+	✓	✓+	✓	✓+	✓+				
307	CSR Lay Down Sally	PENALTY												1 7 1/2
		CONTENT	✓+	✓+	✓+	✓	✓+	✓	✓+	✓				
310	Lean It Big	PENALTY												69
		CONTENT	✓+	✓	✓	✓	✓-	✓-	✓	✓				
305	Reys Star Cat	PENALTY												72
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
311	Whata Way To Go	PENALTY												71
		CONTENT	✓+	✓+	✓	✓+	✓	✓	✓	✓				
312	Lil Rain Chic	PENALTY												1 66
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
318	McCow	PENALTY												71 1/2
		CONTENT	✓	✓+	✓+	✓	✓	✓	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: \_\_\_\_\_



CLASS #5 - NRCHA OH - Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S	LS	S	RS	SB	RC	S
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
300	Catt McCandles	PENALTY						1/2		1/2	70 1/2
		SCORE	0	+1/2	0	0	+1/2	0	0	1/2	70 1/2

301	Hollywoods Freeze Film	PENALTY						1/2, 2		5	64 1/2
		SCORE	0	0	-1/2	0	0	-1/2	+1/2	5	64 1/2

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

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		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

Judge's Signature: \_\_\_\_\_





COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
300	Catt McCandles	PENALTY								A	H			0
		CONTENT			✓-									
301	Hollyworts Freeze Fun	PENALTY	A-		C/LF									7 62 1/2
		CONTENT	✓-	✓	✓- ✓	✓	✓	✓	✓					
		PENALTY												
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		PENALTY												
		CONTENT												

Judge's Signature: \_\_\_\_\_



CLASS #6 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S	LS	S	RS	SB	RC	S
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
210	Thecrowdlovesadual	PENALTY									
		SCORE	0	0	+1/2	0	+1/2	0	+1/2	1	70 1/2
212	A Jazz Playing Cat	PENALTY									
		SCORE	0	-1/2	+1/2	0	0	+1/2	0		70 1/2
211	Britches Pleese	PENALTY				1/2					
		SCORE	0	-1/2	0	0	0	0	0	1/2	69
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:



CLASS #6 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**COW WORK JUDGE CARD**

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
210	Thecrowdlovesadual	PENALTY												
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓				1
212	A Jazz Playing Cat	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
211	Britches Pleeese	PENALTY												
		CONTENT	✓-	✓-	✓	✓+	✓	✓	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
		CONTENT												

*B. Miller*

Judge's Signature: \_\_\_\_\_



EVENT GCCHA HAPPY NEW YEAR (SUNDAY) ROUND 1 DATE 12/31/2017 JUDGE BONNIE MILLER

CLASS #7 - NRCHA YB - Youth Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE** - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

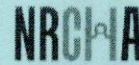
#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE		
			1	2	3	4	5	6	7				
480	WTR Lenas Dun A Shot	PENALTY				1/2						1/2	70
		SCORE	0	0	-1/2	+1/2	0	0	+1/2				
213	Justa Merada Nut	PENALTY		1/2		0	1/2					4/2 Spin	0
		SCORE	0	-1/2	0	0	0	0	0				
		PENALTY											
		SCORE											
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Judge's Signature: \_\_\_\_\_



CLASS #7 - NRCHA YB - Youth Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**COW WORK JUDGE CARD**

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow pass middle marker on first run
  - W- Excessive whipping, spurring, or hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

**NE-** Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
480	WTR Lenas Dun A Shot	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				69 1/2
213	Justa Merada Nut	PENALTY			P									
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				67 1/2
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
		CONTENT												

Judge's Signature: *B. Miller*



7A

EVENT GCCHA HAPPY NEW YEAR (SUNDAY) ROUNDOUND 1 DATE 12/31/2017 JUDGE BONNIE MILLER

CLASS #7-GCCHAHSR1-HIGHSCHOOLRODEOCOWHORSE #1

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	RC	LC	S	LS	S	RS	SB
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
50	50	PENALTY	3,2	1,2	2				1/2	10 1/2	50
		SCORE	-1	-1/2	-1	0	0	-1/2	-1/2		
95	95	PENALTY						0		4 1/2	50
		SCORE	0	0	0	-1/2	-1/2	1/2	-1/2	SPINS	
136	136	PENALTY				1/2				1/2	70
		SCORE	0	0	-1/2	+1/2	0	0	+1/2		
3	3	PENALTY		1,2,7				1/2		10 1/2	53 1/2
		SCORE	-1/2	-1	-1/2	-1	-1	-1	-1		
108	108	PENALTY		1/2		0	1/2			4 1/2	50
		SCORE	0	-1/2	0	0	0	0	0	SPINS	
120	120	PENALTY		1,2				1/2		3 1/2	66
		SCORE	-1/2	-1/2	0	0	0	0	+1/2		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: \_\_\_\_\_

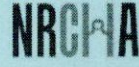


7A

EVENT GCCHA HAPPY NEW YEAR (SUNDAY) GO-ROUND 1 DATE 12/30/2017 JUDGE BONNIE MILLER

CLASS #7 - GCCHA HSR1 - HIGH SCHOOL RODEO COW HORSE # NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2016

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**

- A- Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping rein
- T-Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L-if a rider hits or kicks the animal being worked with the romaí or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A-Abuse
- B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+Above Average, ✓ Average, - Below Average)

**2 POINT PENALTIES**

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E-Exhausting or overworking before circling cow
- H-Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
50	50	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				1	68½
95	95	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					69½
136	136	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					69½
3	3	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					67
108	108	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				1	67½
120	120	PENALTY	A											
		CONTENT	✓	✓	✓	✓	✓	✓	✓				2	66½
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

*B. Miller*

Judge's Signature: \_\_\_\_\_





REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S	TS	S	RS	SB	PC	S
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#	HORSE	MANEUVER								Penalty Total	SCORE			
			1	2	3	4	5	6	7					
321	Von Reminics Charm	PENALTY												
		SCORE	0	-1	0	0	0	-1/2	0				68 1/2	
320	Dun It With Glory	PENALTY												
		SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	2		2	66	
322	Dunbuds Comet	PENALTY												
		SCORE	0	+1/2	0	0	-1/2	-1/2	0	2		2	67 1/2	
323	Hannibal Lecter	PENALTY												
		SCORE	+1/2	0	0	-1/2	0	0	0	1/2		1/2	69 1/2	
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature:



CLASS #8 - NRCHA YL - Youth Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2016

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B-Lameness

**NE** -Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.  
Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
321	Von Reminics Charm				✓	✓-	✓	✓	✓		69½
320	Dun It With Glory				✓-	✓	✓	✓	✓		69½
322	Dunbuds Comet				✓	✓	✓	✓	✓		70
323	Hannibal Lecter				✓	✓	✓	✓	✓		70

*B. Miller*

Judge's Signature: \_\_\_\_\_



CLASS #9 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
218	Trash N It Up	PENALTY			1/2				1/2		3 1/2	66
		SCORE	0	0	0	0	0	0	-1/2	0		
420	Lena Times	PENALTY			1/2				1/2		1 1/2	68
		SCORE	0	+1/2	0	0	0	0	-1/2	-1/2		
205	Junkyard Cat	PENALTY							5		5	65 1/2
		SCORE	0	+1/2	0	0	0	0	0	0		
501	Panas Jewel	PENALTY										72
		SCORE	+1/2	0	0	+1/2	+1/2	0		+1/2		
215	Try N Beat Me	PENALTY						2			2	68
		SCORE	0	0	0	0	0	0	0	0		
214	Flip Ya For The Chex	PENALTY										71 1/2
		SCORE	0	+1/2	0	+1/2	0	0		+1/2		
400	Chicknstarlight	PENALTY										70
		SCORE	0	0	0	0	0	0	0	0		
224	CGS Starscommand	PENALTY										69
		SCORE	0	-1/2	-1/2	0	0	0	0	0		
360	Beanie Baby 177	PENALTY			1/2							67
		SCORE	-1/2	-1/2	-1/2	0	0	0	-1	0	1/2	
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:



CLASS #9 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch. at anytime
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B-Lameness

NE -Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
218	Trash N It Up				✓-	✓	✓	✓-	✓-		68½
420	Lena Times	A	L		✓	✓	✓	✓	-		65
205	Junkyard Cat				✓+	✓	✓+	✓	✓+		71½
501	Panas Jewel				✓+	✓	+	✓+	✓+		72½
215	Try N Beat Me				✓+	✓	✓+	✓	✓+		71½
214	Flip Ya For The Chex				✓	✓	✓	✓-	✓		69½
400	Chickstarlight				✓-	✓	✓	✓-	✓		69
224	CGS Starscommand				✓+	✓	✓	✓	✓+		71
360	Beanie Baby 177				✓	✓	✓	✓-	✓		69½

B. Miller

Judge's Signature: \_\_\_\_\_





REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	1	2	3	4	5	6	7	Penalty Total	SCORE
	5	LS	S	PS	SK	LC	S		

#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
218	Trash N It Up	PENALTY						1/2		3	65 1/2
		SCORE	0	-1/2	0	-1/2	0	-1/2	0		
214	Flip Ya For The Chex	PENALTY			1/2					1/2	78 1/2
		SCORE	-1/2	+1/2	0	+1/2	0	0	+1/2		
216	PAF Hitman	PENALTY						2, 1		3	65
		SCORE	0	-1/2	-1/2	0	0	0	-1		
215	Try N Beat Me	PENALTY									65 1/2
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1		
217	Roosters Big Diamond	PENALTY									69
		SCORE	-1/2	0	0	0	0	0	-1/2		
235	Am A Rio by morning	PENALTY						3		3	64
		SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2		
219	Freeze Plan	PENALTY			1/2			1/2, 1/2		1 1/2	60 1/2
		SCORE	0	0	0	-1/2	-1/2	-1/2	-1/2		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:

*B Miller*



CLASS #10 - NRCHA 1KNPL - 1K Non Pro Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE - Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓ Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
218	Trash N It Up	PA			✓-	✓	✓	-	✓		65½
214	Flip Ya For The Chex	A			✓	✓	✓+	✓	✓		69½
216	PAF Hitman				✓	✓	✓	✓	✓+		70½
215	Try N Beat Me	P			✓	✓+	✓	✓	✓+		70
217	Roosters Big Diamond	P			✓	✓	✓	✓+	✓		69½
235	Am A Rio by morning	P			✓	✓	✓	✓	✓+		69½
219	Freeze Plan	PA			✓-	✓	✓	-	✓		66½

Judge's Signature:



CLASS #10-GCCHAHSR2-HIGHSCHOOLRODEOCOWHORSE #2

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including Kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
108	108	PENALTY		1			1/2		1/2	2	67 1/2
		SCORE	0	0	0	0	-1/2	0	0		
120	120	PENALTY	1							2	67
		SCORE	0	-1/2	+1/2	0	0	-1/2	-1/2		
136	136	PENALTY									69
		SCORE	0	0	0	-1/2	0	-1/2	0		
3	3	PENALTY	2,2	1						5	60
		SCORE	-1/2	-1	-1/2	-1/2	-1	-1	-1/2		
50	50	PENALTY	1	1,2	2,1					7	60 1/2
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	0		
95	95	PENALTY		1						1	67
		SCORE	0	0	-1/2	-1/2	0	-1/2	-1/2		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: *B. Miller*





**COW WORK JUDGE CARD**

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run *D-A*
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to reneig
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

Effective November 16, 2016

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
108	108	PENALTY			T								1	67
		CONTENT	-	J-	✓	✓	✓	✓	✓	✓				
120	120	PENALTY	PA										2	67½
		CONTENT	✓-	✓	✓	✓	✓	✓	✓	✓				
136	136	PENALTY												69½
		CONTENT	✓	✓	✓+	✓	✓-	✓	✓	✓				
3	3	PENALTY	P										1	66½
		CONTENT	✓-	✓	✓	✓-	✓-	✓	✓	✓				
50	50	PENALTY	PAH		T	C							5	63
		CONTENT	✓-	✓	✓	✓	✓	✓-	✓	✓				
95	95	PENALTY												67½
		CONTENT	✓	✓-	✓	✓-	✓	✓-	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *B. Miller*





**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Biatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S	LS	S	RS	SB	RC	S
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
245	Holly King Cat	PENALTY									
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2		67
221	Jade	PENALTY									
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	1 1/2	-1/2	2	64
220	Bit A Widows	PENALTY		1/2		1/2	1/2	1	2		
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	4 1/2	62 1/2
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:



CLASS #12 - GCCHA G1 - GREEN 1

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2016

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B-Lameness

**NE** -Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓ Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
245	Holly King Cat	AP	L		✓-	✓	✓	✓-	✓-		63 1/2
221	Jade	AP	L		✓-	✓	✓	✓	✓-		63
220	Bit A Widows	P			✓-	✓	✓	✓-	✓		68

Judge's Signature:



EVENT GCCHA HAPPY NEW YEAR (SUNDAY) ROUND 1 DATE 12/31/2017 JUDGE BONNIE MILLER

CLASS #13 - GCCHA G2 - GREEN 2

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**

Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0 - Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S	LS	S	RS	SR	LS	S
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
245	Holly King Cat	PENALTY									
		SCORE	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2	4 1/2	61

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

Judge's Signature: \_\_\_\_\_









**REINED WORK JUDGES CARD**  
Effective November 16, 2016

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0 - Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
235	Am A Rio By Mornin	PENALTY							1/2	2	2 1/2	64
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		
223	RS Crimson Lady	PENALTY										67
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0		-1/2		
250	Starlights Smart Too	PENALTY		1/2				0			No Backed	0
		SCORE	-1/2	0	0	0	0	-1/2	0	0		
370	Bee Bee Dulce	PENALTY										71
		SCORE	0	+1/2	+1/2	+1/2	0	0	0			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:







SHOW: GCCHA HAPPY NEW YEAR (SUNDAY)

CLASS: #15 - GCCHA SUB - Step Up Boxing

DATE: 12/31/2017

**VRH - LIMITED RANCH COW WORK (Amateur)**

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

DQ:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider; run ends
- N - Improper western attire

W/O	#		RUN CONTENT									PENALTIES			SCORE	OP
			Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
			BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	3 POINTS	5 POINTS	TOTAL	SCORE	OP			
Tie-Breaker																
1	224	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	70	1		
2	216	PENALTY	✓	✓	✓	✓	✓	✓	✓	✓	✓					
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	69	2		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): BONNIE MILLER

JUDGE'S SIGNATURE: *B. Miller*



**VERSATILITY RANCH HORSE - TRAIL**

- 1 Point Penalties:**
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind fee in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One step on dismount or ground tie except shifting to balance
  - Split pole at lope
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at Lope
  - Break of gait at Walk or trot for more than two (2) strides
  - 2-3 steps on dismount or ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 4 or more steps on dismount or ground tie

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Leaving arena before pattern is complete
  - 3rd refusal
  - No attempt to perform obstacle
  - Repeated blatant disobedience
- DO:**
- Lameness
  - Abuse
  - Illegal equipment
  - Disrespect or misconduct
  - Improper western attire
  - Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		1	6	2	5	4	3									
Obstacle Description		Bo/gt	BEIDGE	JUMP	XI MB	WSPR	RH G									
1	350	PENALTY 3,1												4	68	4
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2								
2	224	PENALTY													75	2
		CONTENT	+1	+1	+1	+1/2	+1	+1/2								
3	233	PENALTY													76	1
		CONTENT	+1/2	+1/2	+1	+1	+1	+1								
4	223	PENALTY						11,0						2	69	5
		CONTENT	0	+1/2	+1	-1/2	-1/2	+1/2								
5	234	PENALTY	1											1	73	3
		CONTENT	+1	+1	+1	0	+1/2	+1/2								
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): BONNIE MILLER

JUDGE'S SIGNATURE: *great job exhibition*







SHOW: GCCHA HAPPY NEW YEAR (SATURDAY)  
 CLASS: #15 - GCCHA SUB - Step Up Boxing  
 DATE: 12/30/2017

## LIMITED RANCH COW WORK (Amateur)

<p><b>1 Point Penalties:</b>          A - Loss of working advantage          P - Working out of position          S - Slipping rein</p> <p><b>3 Point Penalties:</b>          K - Knocking down the cow without having a working advantage          L - Losing a cow while boxing</p> <p><b>5 Point Penalties:</b>          B - Spurring in front of cinch          C - Blatant disobedience          E - Use of either hand to instill fear/praise          H - Use of two hands (except in snaffle bit or hackamore) per maneuver          M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly          A - Turning tail          E - Repeated blatant disobedience          J - Schooling after entering the arena prior to calling for cow          K - Schooling horse between cows, if new cow is awarded          N - Failure to attempt any part of the class</p> <p><b>DQ:</b>          A - Abuse          B - Lameness          D - Disrespect or misconduct          G - Illegal equipment          F - Fall of horse/rider; run ends          N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	3 POINTS	5 POINTS	TOTAL	SCORE	OP		
Tie-Breaker															
1	224	PENALTY													
		CONTENT	0	0	-1/2	0	0	0	0	0	0				69 1/2 ①
2	250	PENALTY	A	P											
		CONTENT	-1/2	0	0	0	0	0	0	0	0			2	67 1/2 ③
4	235	PENALTY	P							P					
		CONTENT	-1/2	-1/2	0	-1	-1/2	0	-1	-1/2	0			2	64 ④
5	216	PENALTY	A												
		CONTENT	-1	-1/2	0	+1/2	+1/2	0	0	0	0			1	68 1/2 ②
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): BONNIE MILLER

JUDGE'S SIGNATURE: *B Miller*



SHOW: GCCHA HAPPY NEW YEAR (SATURD.)  
 CLASS: #20 - GCCHA TC - GCCHA TRAIL CLASS  
 DATE: 12/30/2017

# RANCH HORSE - TRAIL

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind fee in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on dismount or ground tie except shifting to balance</li> <li>- Split pole at lope</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at Lope</li> <li>- Break of gait at Walk or trot for more than two (2) strides</li> <li>- 2-3 steps on dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 4 or more steps on dismount or ground tie</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- No attempt to perform obstacle</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>DQ:</b></p> <ul style="list-style-type: none"> <li>- Lameness</li> <li>- Abuse</li> <li>- Illegal equipment</li> <li>- Disrespect or misconduct</li> <li>- Improper western attire</li> <li>- Fall of horse/rider</li> </ul>
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W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		⑤	4	①			3								
Obstacle Description		Gate	360	SP	LL Logs	Walk 160's	7/8r	Slacken	150r						
1	550	PENALTY			1							1	69		
		CONTENT	+1/2	0	0	0	+1/2	-1	0	✓					
2	223	PENALTY					1/2, 1/2	1				3 1/2	70		
		CONTENT	+1/2	+1/2	+1/2	0	0	+1	+1	✓					
3	250	PENALTY			5	1	1 1/2					8	6 1/2	5	
		CONTENT	+1/2	0	-1/2	0	0	+1/2	-1	✓					
4	350	PENALTY	5	1 1/2	1.5	3, 1	1 1/2					20	49	9	
		CONTENT	0	0	-1	-1	-1/2	+1/2	+1	✓					
5	235	PENALTY		1	1 1 1 1 5	1, 3	1 1	OP				16	(54)	OP	
		CONTENT	+1/2	+1/2	-1	-1/2	0	-1/2	+1	✓					
6	201	PENALTY	SCRATCH												
7	233	PENALTY		1	1 1 1	3						7	6 1/2	3	
		CONTENT	+1/2	+1/2	-1/2	-1	+1	0	+1	✓					
8	309	PENALTY			1	1 1	1	1				5	64	4	
		CONTENT	+1/2	+1/2	-1/2	-1	0	-1/2	0	✓					

JUDGE'S NAME (PRINTED): BONNIE MILLER

JUDGE'S SIGNATURE: *B Miller*



SHOW: GCCHA HAPPY NEW YEAR (SATURD.)  
 CLASS: #20 - GCCHA TC - GCCHA TRAIL CLASS  
 DATE: 12/30/2017

# RANCH HORSE - TRAIL

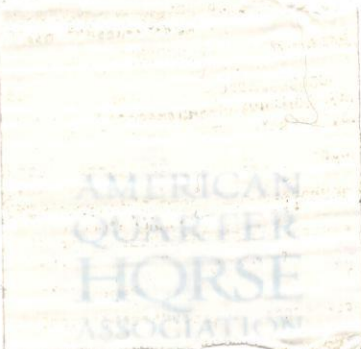
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|--|--|--|
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W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		2	4	1			3								
Obstacle Description		Gate	360	SP	LLL	w/loose	T/br	slick							
9	234	PENALTY		1,1	5,5	1,3							16	53	8
		CONTENT	0	0	-1	-1	0	0	+1						
10	224	PENALTY			1,5	3,1,1							11	60	6
		CONTENT	+1/2	0	-1/2	-1	+1/2	+1/2	+1						
11	225	PENALTY				3		5					8	59 1/2	7
		CONTENT	0	0	+1/2	-1	+1/2	-1	-1/2						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): BONNIE MILLER

JUDGE'S SIGNATURE: *B. Miller*





GCCHA

RANCH RIDING  
SCORE SHEET

JUDGE Miller  
CLASS GCCHA  
DATE 12/30/17

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #	MANEUVER DESCRIPTION	MANEUVER SCORES															PENALTY TOTAL	SCORE		
			W/P	ET	W/S/B	RLC	W	3/6/8	4/6	5/7	ET	Gate	Trot								
1.	216		0	-1/2	0	+1/2	0	0	0	0	0	-1/2	0	0	-1/2					1	68 (5)
2.	223		0	0	0	0	0	0	0	0	0	-1/2	+1/2	+1/2						4	66 (6)
3.	224		0	+1/2	0	+1/2	0	0	-1/2	+1/2	0	-1/2	+1	+1						4	69 (3)
4.	309		0	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	-1/2	+1/2	+1/2						4	68 (4)
5.	225		0	0	0	+1/2	0	0	0	0	0	-1/2	+1/2	+1	+1/2						72 (2)
6.	201		SCRATCH																		
7.	233		+1/2	0	0	+1/2	+1/2	+1/2	0	0	0	0	+1/2	+1	+1						74 (1)
8.	234		0	0	-1/2	0	+1/2	0	0	0	0	-1	0	+1/2	0					4	65 (7)
9.	235		SCRATCH																		

JUDGES SIGNATURE Bonnie Miller