

CLASS #2 - NRCHA NPTR - Non Pro Two Rein

Effective November 16, 2016

- 1/2 POINT PENALTIES:
- Not changing leads simultaneously

- Over or under spin 1/8 turn

- Jogging first two strides

- 1 Point Penalties
- Out of Lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Scotching or anticipating stop

- Over or under spin 1/4 turn

- Excessive whipping or spurring

- 2 Point Penalties
- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties
- Spurring or hitting in front of cinch at anytime

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order

- NO SCORE:
- Abuse

- Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION	LC / RC / S / LS / S / RS / SB								
#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
326	Finish Big	PENALTY	1								
		SCORE	0	0	0	0	0	0	0	1	69
		PENALTY									
		SCORE									
		PENALTY									
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		PENALTY									
		SCORE									

Judge's Signature: Brad Kelsall

CLASS #2 - NRCHA NPTR - Non Pro Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run

B- Cow that doesn't respect horse

C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

E- Changing sides of arena to turn cow

L- For each length horse runs past cow

P- Working out of position

S- Slipping rein

T- Failure to drive cow pass middle marker on first run

W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

E- Exhausting or overworking before circling cow

H- Hanging up on fence (refusing to turn)

K- Knocking down cow without having working advantage

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Spurring or hitting in front of cinch at anytime

C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two rein class

C- Fingers between the reins in a bridle class except the two rein class

D- Balking

E- Out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow work

K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire

O - Failure to work in the proper working order

NO SCORE:

A- Abuse

B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+) ✓ (-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
326	Finish Big	PENALTY			C ✓	✓	A							65 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
		PENALTY												
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Judge's Signature:

Brad Kelsall

Printed from HSW

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides

- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn

- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NO SCORE:

- Abuse
- Lameness

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
		MANEUVER DESCRIPTION									
#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
250	Docs Peppy Smoke	PENALTY									
		SCORE	0	0	0	0	0	-1/2	+1/2		70
258	So Smart Its Spooky	PENALTY									
		SCORE	0	0	0	0	0	+1/2	0		70 1/2
		PENALTY									
		SCORE									
		PENALTY									
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CLASS #3 - NRCHA OB - Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow pass middle marker on first run
 W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
250	Docs Peppy Smoke	PENALTY												
		CONTENT	✓	✓	+	+	✓	✓	✓					71½
258	So Smart Its Spooky	PENALTY			ACL									
		CONTENT	✓	✓	-	-	✓	✓	✓					63
		PENALTY												
		CONTENT												
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Judge's Signature:

Brad Kelsall

Printed from HSW

- 1 Point Penalties

- Out of Lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Scotching or anticipating stop

- Over or under spin 1/4 turn

- Excessive whipping or spurring
- 2 Point Penalties

- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- 5 Point Penalties

- Spurring or hitting in front of cinch at anytime

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.
- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order
- NO SCORE:

- Abuse

- Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.
- NOTE:

Judge may blow his/her whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION	LC RC S LS S RS SB								
#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
104	Dunitontopoftheworld	PENALTY									
		SCORE	0	0	0	0	0	0	-1/2		69 1/2
		PENALTY									
		SCORE									
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		PENALTY									
		SCORE									

CLASS #4 - NRCHA NPB - Non Pro Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow pass middle marker on first run
 W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness

NE- Failure or an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/- / ✓) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
104	Dunitontopoftheworld	PENALTY												
		CONTENT	✓	✓	+	-	-	✓	✓					68½
		PENALTY												
		CONTENT												
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Judge's Signature:

Brad Kelsall

Printed from HSW

CLASS #5 - NRCHA OH - Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	LC RC S LS S RS SB							Penalty Total	SCORE
			1	2	3	4	5	6	7		
191	Hollywoods Fresse Frame	PENALTY		3, 0 1/2							
		SCORE	0	-1/2	-1/2	0	0	0	0	0	0
278	This Girls Gone Wild	PENALTY	1	1/2							
		SCORE	0	-1/2	-1/2	0	-1	-1/2	0	4	63
171	Dun Nimble	PENALTY									
		SCORE	0	0	-1/2	0	+1/2	0	+1/2		70 1/2
		PENALTY									
		SCORE									
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		SCORE									

Judge's Signature: Brad Kelsall

CLASS #5 - NRCHA OH - Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow pass middle marker on first run
 W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete
 I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
191	Hollywoods Fresse Frame	PENALTY					A							
		CONTENT	✓-	✓	✓	✓	✓ _{1/2}	✓-	✓	✓				67
278	This Girls Gone Wild	PENALTY												
		CONTENT	-	✓	-	-	✓ _{1/2}	✓-	✓	✓				67 1/2
171	Dun Nimble	PENALTY												
		CONTENT	✓	✓	✓	+	✓ _{1/2}	✓	✓	✓				69 1/2
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Judge's Signature:

Brad Kelsall

Printed from HSW

1/2 POINT PENALTIES:

- Not changing leads simultaneously

- Over or under spin 1/8 turn

- Jogging first two strides

NRCHA

REINED WORK JUDGES CARD

Effective November 16, 2016

- 1 Point Penalties
- Out of Lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Scotching or anticipating stop

- Over or under spin 1/4 turn

- Excessive whipping or spurring
- 2 Point Penalties
- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- 5 Point Penalties
- Spurring or hitting in front of cinch at anytime

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.
- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order
- NO SCORE:

- Abuse

- Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
MANEUVER DESCRIPTION											
#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
347	Thecrowdlovesadual	PENALTY									
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2		72 1/2
278	This Girls Gone Wild	PENALTY	2	2	2	2	2	2	2		
		SCORE	-1	-1	-1/2	0	-1	-1/2	0	24	60
171	Dun Nimble	PENALTY									
		SCORE	0	0	-1	-1/2	-1/2	0	-1/2		67 1/2
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
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		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

CLASS #6 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run

B- Cow that doesn't respect horse

C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

E- Changing sides of arena to turn cow

L- For each length horse runs past cow

P- Working out of position

S- Slipping rein

T- Failure to drive cow pass middle marker on first run

W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

E- Exhausting or overworking before circling cow

H- Hanging up on fence (refusing to turn)

K- Knocking down cow without having working advantage

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Spurring or hitting in front of cinch at anytime

C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two rein class

C- Fingers between the reins in a bridle class except the two rein class

D- Balking

E- Out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow work

K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire

O - Failure to work in the proper working order

NO SCORE:

A- Abuse

B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns		Circling	Position & Control	Degree of Difficulty	Eye Appeal					
347	Thecrowdlovesadual	PENALTY													
		CONTENT	✓	✓	-	-	✓	-	✓	✓	A				65
278	This Girls Gone Wild	PENALTY			A	E					AA				
		CONTENT	-	-	-	-	✓	-							60
171	Dun Nimble	PENALTY	A												
		CONTENT	-	✓	✓	✓	✓	✓	✓	✓					65½
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

Judge's Signature:

Brad Kelsall

Printed from HSW

CLASS #7 - NRCHA YB - Youth Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION									
		LC RC S LS S RS SB									
#	HORSE	MANEUVER	1	2	3	4	5	6	7	Penalty Total	SCORE
161	Arawans Gold Rose	PENALTY	1 1/2	1							
		SCORE	-1/2	0	-1/2	-1	-1/2	-1	-1/2	10	60

397	Justa Merada Nut	PENALTY		0							
		SCORE	0	0	+1/2	0	0	0	0		70 1/2

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
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		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

		PENALTY									
		SCORE									

Judge's Signature: *Brad Kelsall*

CLASS #7 - NRCHA YB - Youth Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
B- Cow that doesn't respect horse
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty
D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
C- Cow's head breaks the plane of the 1 point marker
E- Changing sides of arena to turn cow
L- For each length horse runs past cow
P- Working out of position
S- Slipping rein
T- Failure to drive cow pass middle marker on first run
W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
H- Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
B- Spurring or hitting in front of cinch at anytime
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
B- Using two hands on the reins in a bridle or two rein class
C- Fingers between the reins in a bridle class except the two rein class
D- Balking
E- Out of control
F- Bloody mouth (inside)
G- Illegal equipment
H- Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2016

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N- Improper Western Attire
O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
B- Lameness

NE- Failure or an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓ / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
161	Arawans Gold Rose	PENALTY								A				
		CONTENT	✓	-	-	-	-	-	✓	✓				63
397	Justa Merada Nut	PENALTY										A		
		CONTENT	✓		✓	C	-						A	O
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Judge's Signature:

Brad Kelsall

Printed from HSW

CLASS #8 - NRCHA YL - Youth Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION									Penalty Total	SCORE
#	HORSE	MANEUVER	1	2	3	4	5	6	7			
371	Dunbuds Comet	PENALTY										
		SCORE	0	0	0	+1/2	0	-1/2	0		over SP4H	7
192	Hannibal Lecter	PENALTY										
		SCORE	0	+1/2	+1/2	-1/2	+1/2	0	0			71
115	Von Reminics Charm	PENALTY		1								
		SCORE	0	0	+1/2	-1	+1/2	-1/2	+1/2		1	69
285	Dun It With Glory	PENALTY										
		SCORE	0	0	0	-1/2	0	-1/2	0			69
344	Docs Segovia	PENALTY	1,2	2,2								
		SCORE	-1/2	-1/2	-1	-1/2	-1	-1/2	0		7	60
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: _____

Brad Kelsall

Printed from HSW

CLASS #9 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	LC RC S LS S PS SB								Penalty Total	SCORE
			1	2	3	4	5	6	7			
263	Young Tio	PENALTY	2								2	68
		SCORE	0	0	0	0	0	0	0			
353	CGS Starscommand	PENALTY		1							1	70
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2			
162	Trash N It Up	PENALTY										67
		SCORE	-1/2	-1/2	0	-1	-1/2	-1/2	0			
374	Bee Bee Dulce	PENALTY	2								2	68 1/2
		SCORE	0	+1/2	0	0	0	0	0			
373	Junkyard Cat	PENALTY										70
		SCORE	0	0	0	0	0	0	0			
399	Panas Jewel	PENALTY										71 1/2
		SCORE	0	0	-1/2	+1/2	+1/2	+1/2	+1/2			
239	Try N Beat Me	PENALTY										69 1/2
		SCORE	0	0	0	0	0	-1/2	0			
139	Beanie Baby 177	PENALTY	3/2		1						6	62
		SCORE	-1/2	0	-1/2	-1/2	-1/2	0	0			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Brad Kelsall

CLASS #9 - NRCHA NPL - Non Pro Limited Provisional

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

NE -Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
263	Young Tio				✓	✓	✓	✓	✓	Turn Tail	0
353	CGS Starscommand				✓	✓+	✓-	✓+	✓+		71
162	Trash N It Up	A			-	✓	✓	✓-	✓-		67
374	Bee Bee Dulce				✓+	✓	✓	✓	✓+		71
373	Junkyard Cat				✓+	✓	✓	✓	✓+		71
399	Panas Jewel				✓+	✓+	✓	✓	✓		71
239	Try N Beat Me				✓+	✓+	✓	✓+	✓+		72
139	Beanie Baby 177				✓	✓	✓	✓	✓		70

Judge's Signature:

Brad Kelsall



1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION								Penalty Total	SCORE
		MANEUVER	1	2	3	4	5	6	7		
203	PAF Hitman	PENALTY									
		SCORE	0	0	0	0	+1/2	-1/2	0		70
160	Roosters Big Diamond	PENALTY									
		SCORE	0	0	0	+1/2	-1/2	+1/2	0		70 1/2
162	Trash N It Up	PENALTY	1/2								
		SCORE	0	0	0	0	-1/2	-1/2	0	3	66
239	Try N Beat Me	PENALTY	2	2	1						
		SCORE	0	0	0	-1/2	0	-1/2	0	3	66
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
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		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: Brad Kelsall

CLASS #10 - NRCHA 1KNPL - 1K Non Pro Limited

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR "NEW COW"
 (At judges discretion, rider will receive new cow(s) as necessary to show Horse)
 A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS
 A- Maintaining control of the cow at all times
 B- Maintaining Proper Position
 C- Degree of difficulty
 D- Eye Appeal
 E- Time Worked

1 POINT PENALTIES
 A- Loss of working advantage
 P- Working out of Position
 W- Excessive whipping, spurring or hollering

3 POINT PENALTIES
 L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES
 B- Spurring or hitting in front of cinch, anytime
 C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

- 0- SCORE**
- A- Turn tail
 - B - Using two hands on the reins in a bridle or two-rein
 - C - Fingers between the reins in a bridle class, except in the two-rein
 - D - Balking
 - E - Out of control
 - F - Bloody mouth (inside)
 - G - Illegal equipment
 - H - Leaving working area before pattern is complete
 - I - Fall of horse or rider
 - J - Schooling between rein work and cow work
 - K - Schooling between cows, If new cow is awarded.
 - M - Improper Western Attire
 - N - Failure to work in proper working order

NO SCORE: NE -Failure of an exhibitor to attempt to complete the work
 A- Abuse
 B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
 Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
203	PAF Hitman	A	L		✓	✓	✓	✓	✓		66
160	Roosters Big Diamond	AA			—	✓	✓	✓	✓		67
162	Trash N It Up	AA			—	✓	✓	✓	✓		67
239	Try N Beat Me	A	L		✓	✓	✓	✓	✓	Turn tail	0

Judge's Signature: *Brad Kelsall*

CLASS #12 - GCCHA G1 - GREEN 1

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION	LC RC S LS S RS SB							Penalty Total	SCORE
#	HORSE	MANEUVER	1	2	3	4	5	6	7		
301	Sheza Photons Jewel	PENALTY									
		SCORE	0	0	0	0	0	0	0		70
272	Carribean Bay Boon	PENALTY									
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1		67
290	Bit A Widows	PENALTY									
		SCORE	0	0	-1/2	0	-1	0	0		68 1/2
345	Three Cross Forty	PENALTY	1/2, 1, 2								
		SCORE	0	0	-1/2	0	0	0	0	3 1/2	66
195	HH Fancey Red Step	PENALTY	1/2								
		SCORE	0	-1/2	-1	0	-1/2	0	0	3	65
140	Jade	PENALTY		2/2							
		SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2	4	64
344	Mattie (Doc)	PENALTY		10, 2	2, 2						
		SCORE	-1/2	-1/2	0	-1/2	-1	-1/2	-1	16	60
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: _____

Brad Kelsall

CLASS #12 - GCCHA G1 - GREEN 1

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

NE - Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B- Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
301	Sheza Photons Jewel	AA	L		✓-	✓	✓	✓	✓-		64
272	Caribbean Bay Boon	A	L		—	✓	✓	✓-	—		63½
290	Bit A Widows	A	L		✓-	✓	✓	✓	✓-		65
345	Three Cross Forty	A	L		—	✓	✓	✓	—		64
195	HH Fancey Red Step				—	✓	✓	✓	✓		69
140	Jade	A	L		—	✓	✓	✓	✓-		64½
344	Mattie (Doc)	A	L		—	✓	✓	✓	—		64

Judge's Signature: _____

Brad Kelsall

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

REINED WORK JUDGES CARD

Effective November 16, 2016

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop
 - Excessive whipping or spurring

2 Point Penalties

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

 - Spurring or hitting in front of cinch at anytime
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:

 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION										Penalty Total	SCORE
#	HORSE	MANEUVER	1	2	3	4	5	6	7				
378	Smart Smokin Slide	PENALTY		1	22								
		SCORE	0	0	0	+1/2	0	+1/2	0		5		66
		PENALTY											
		SCORE											
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		PENALTY											
		SCORE											

Step up Boxing

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

SHOT
Stock Horse of Texas

SHOW: CCAH - March 24 (SAT)
CLASS: Step up Boxing
DATE: 3/24/18

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	353	PENALTY	+1/2	0	0	+1/2	0	0	-1	0	0	A					1	67 1/2		
		CONTENT	+1/2	0	0	-1/2	0	0	-1	0	0	-1/2	0	0						
	203	PENALTY	A			A			A			A					10	60		
		CONTENT	-1/2	0	0	-1/2	0	0	-1/2	0	0	-1/2	0	0						
		PENALTY																		
		CONTENT																		
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		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Brad Kelsall

RANCH RIDING
SCORE SHEET PATTERN _____

GCCHA

JUDGE Brad Kelsall
CLASS #19 - GCCHA RR - RANCH
DATE 03/24/2018

GCCHA SATURDAY MARCH 24, 2018

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

MANEUVER DESCRIPTION	WALK	TROT	EXT	SP (R)	SP (L)	WALK	TROT	LL	EX L	LC	COLLECT	EXT	SB
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
1	353	SCORE	+1/2	0	+1/2	+1	+1	0	0	0	0	-1/2	0	+1/2	0	1	72

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
2	195	SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	-1	+1/2	-1	0	0	0	3	68

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
3	104	SCORE	0	-1/2	0	0	-1/2	-1/2	-1/2	0	+1/2	+1/2	0	-1/2	0	2	66 1/2

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
4	160	SCORE	+1/2	+1/2	0	-1	-1/2	0	0	0	-1/2	-1	-1/2	-1/2	0	2	65

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
5	203	SCORE	0	+1/2	+1/2	+1/2	-1	0	+1/2	0	0	-1/2	0	0	0	5	63 1/2

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
6	399	SCORE	+1/2	+1/2	+1	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1		76

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
7	107	SCORE	-1	-1/2	0	+1/2	0	-1	0	0	0	+1/2	0	+1/2	+1/2	6	63 1/2

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
		SCORE															

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
		SCORE															

DRAW	EXHB #	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	PENALTY TOTAL	SCORE
		SCORE															

JUDGES SIGNATURE

Brad Kelsall

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES													
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
W/O	#		1	2	3	4	5	6	7	8	9	10	PENALTY TOTAL
Tie-Breaker			①				2		1	3			
Obstacle Description			Gate	Bridge	WP	obst	SPR	TPols	Lope	Box			
1	285	PENALTY			111								
		CONTENT	-1	+1/2	-1/2	-1/2	-1/2	+1/2	0	1 1/2			6
2	353	PENALTY											
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	1 1/2	1 3/4	1			7
3	201	PENALTY											
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	+1			3
4	399	PENALTY											
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	0	+1			75
5	195	PENALTY											
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	-1/2			3
6	195	PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): Brad Kelsall

JUDGE'S SIGNATURE:

Brad Kelsall