



EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 1/21/22 JUDGE: \_\_\_\_\_

CLASS: Open Derby - 9A

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2021

**1/2 POINT PENALTIES:**

- Not changing leads with the same stride
- Over or under spin 1/8 turn
- Joggling first two strides

**1 Point Penalties**

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scorching or entangling stop
- Over or under spin 1/4 turn

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure at run by marker before stop is initiated
- Freeing up in turn
- Breaking gait
- Joggling beyond two strides
- On trot in pattern, failure to stop before executing a side departure
- A stop in the first 1/4 of the circle, after a loose departure, is a break of gait.

**5 Point Penalties**

- Spouting or hitting in front of circle at any time or excessively whipping or spurring the horse.
- Overt disobedience including kicking, biting, bucking, rearing, and snoring or obviously insubordinate.

**B-Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle of two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (prize)
- Regal mouthpiece
- Leaving working area before pattern is complete
- Fall of horse in order
- Balking more than 2 strides when no back up is called for in the pattern
- Joggling in excess of one-half circle or one-half the length of the arena
- Unproper Western Aids
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Intentional

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
95A	CR Tuff Champion	PENALTY		1/2										
		SCORE	0	-1	-1/2	0	0	+1/2	0			3	66	
129	Tattorela Laurent	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2				73 1/2	
31Y	SSR Diamond Cypso	PENALTY	1/2											
		SCORE	-1/2	0	+1/2	+1	+1	+1/2	+1/2			3	70	
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: [Signature] JARIS BENEDET

EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 1/21/22 JUDGE: \_\_\_\_\_

CLASS: GCCH Open Derby - 9A

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At Judges discretion, how will receive new cows, as necessary to show horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- 1/4 or each length horse runs past cow
- P- Working out of position
- S- Slipping run
- T- Failure to drive cow past middle marker on first run before making the turn
- W- Excessive holering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 2 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**9 POINT PENALTIES**

- A- Not giving a turn each way (3 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or scouring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may stop the animal at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**D- SCORES**

- A- Turn left
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Moody mouth (nada)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the mouth or heels, in an abusive manner
- N- In proper Western attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

M- Failure of an exhibitor to attempt to work the pattern (since work)

**RUN CONTENT:**

(+ Excellent / ++ Above Average / + Average / - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT					1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Backing	Rising	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
2 <sup>nd</sup>	CR Tuff Champion	PENALTY													
		CONTENT	✓	✓+	✓+	⊕	✓	✓	✓	✓					72
1 <sup>st</sup>	Tattooed downtown cat	PENALTY													
		CONTENT	✓	✓	✓+	⊕	✓	✓	✓	✓					70 1/2
3 <sup>rd</sup>	SSR Diamond Calypso	PENALTY													
		CONTENT	✓+	✓+	+	⊕	✓	✓	✓	✓					72 1/2
		PENALTY													
		CONTENT													
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Judge's Signature: Chris Bennett

EVENT B GO-ROUND DATE 1/21/22 JUDGE  
 CLASS GCCHA A/P Bridle Spec NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

**1 POINT PENALTIES:**

- A- (Mis) using working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Distasteful disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**No Score:**

- A- Abuse
- B- Lateness

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

**-5 SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle
- C- Fingers between the reins in a bridle
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**NRCHA**  
 NPB  
 INTB  
 LNFB

**HERD WORK JUDGE CARD**

Effective November 16, 2021

**Credit - Run Content**

(+ Excellent / ++ Above Average / ✓ Average / - Below Average / -- Poor)

- Herd Work: (+ ✓ - / + ✓ - / -)
- Controlling the Cow: (+ ✓ - / + ✓ - / -)
- Degree of Difficulty: (+ ✓ - / + ✓ - / -)
- Eye Appeal: (+ ✓ - / + ✓ - / -)
- Amount of Working Time: (+ ✓ - / + ✓ - / -)
- Amount of Courage: (+ ✓ - / + ✓ - / -)
- Loose Reins: (+ ✓ - / + ✓ - / -)
- Excessive Herd Help: (-)

NOTE: Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ ✓ - / + ✓ - / -)								SCORE	
		1 point	3 point	5 point	Herd Work	Control of Cue	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
1	210 I Invented Smart				✓-	✓	✓	✓-		✓-	✓	✓		68
2	208 FINISH BIG	A		B D	✓	✓	✓	✓		✓	✓	✓		60
3	123 PB STRICKLY BUSINESS				✓	✓	✓	✓		✓	✓	✓		71
4	381 KICK UP THE LEGS				✓-	✓	✓	✓		✓	✓	✓		72

Judge's Signature: CHRIS BERNEIKT

EVENT <b>C</b>	GO-ROUND	DATE	JUDGE
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CLASS **Appl/Cat/ty Paid Practice**

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**HERD WORK  
JUDGE CARD**

Effective November 18, 2021

**1 POINT PENALTIES:**

- A- (Max) using working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, bat, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot out
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Bad fence

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or scouring the horse.

**SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a braid.
- C- Fingers between the reins in a braid.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**Credit - Run Content**

(+ Excellent / Above Average / Average / Below Average / - Poor)

- Herd Work: (+ / + / + / + / -)
- Controlling the Cow: (+ / + / + / + / -)
- Degree of Difficulty: (+ / + / + / + / -)
- Eye Appeal: (+ / + / + / + / -)
- Amount of Working Time: (+ / + / + / + / -)
- Amount of Courage: (+ / + / + / + / -)
- Loose Reins: (+ / + / + / + / -)
- Excessive Herd Help: (-)

NOTE: Judge may blow halter whistles at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / + / + / + / -)									SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help	
1	SSR Smooth Angel				✓	✓	✓	✓		✓	✓	✓		71
2	Sunyard Loyalty		B		✓	✓	✓	✓		✓	✓	✓		65
3	Chucky Lucky Lad		B	B	✓	✓	✓	✓		✓	✓	✓		63
4	Chance	A		A	✓	✓	✓	✓		✓	✓	✓		60
5	Carginal Starlight				✓	✓	✓	✓		✓	✓	✓		69
6	This Sister Don't				✓	✓	✓	✓						60 <u>stock</u>
7	Shesa Stylin Cat				✓	✓	✓	✓		✓	✓	✓		68
8	<del>BFR Smooth Angel</del>	<del>DEPARTED</del>												
9	Strawberry Moon Time				✓	✓	✓	✓		✓	✓	✓		70

Judge's Signature: CURT BENEDICT





EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 1/21/22 JUDGE: \_\_\_\_\_

CLASS: 18 GCCHA Green TL

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 15, 2021

**12 Point Penalties**

- Not changing leads within the same stride
- Over or under spin 1/4 turn
- Jogging for two strides

**1 Point Penalties**

- Out of lead
- Out of lead each 1/4 circle
- Slipping rear in the stride
- Scooting or anteloping stride
- Over or under spin 1/4 turn

**2 Point Penalties**

- Lead missed around end of arena and second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Frowning up in turn
- Breaking gait
- Jogging beyond two strides
- On bot in patterns, failure to stop before executing a rope departure
- A stop in the first 1/4 of the circle, after a rope departure, is a break of gait.

**3 Point Penalties**

- Spurring or hitting in front of crotch at any time or excessively whipping or spurring the horse
- Badmouthing (including cursing, bitching, badmouthing, muttering) and striking or otherwise mistreating.

**2- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse biting
- Bloody mouth (Hater)
- Illegal equipment
- Leading working ends before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the width of the arena
- Improper Western Action
- Failure to work in the proper working order.

**NO SCORE:**

- Abuse
- Lameness

**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
211	O my I Did I Did	LC/RC/S/LS/S/PS/SB	1/2	1/2	2							9	60
15	Wants To Be A Cat		1			1/2						1 1/2	69

Judge's Signature: CHRIS FERRELL

EVENT \_\_\_\_\_ GO-ROUND \_\_\_\_\_ DATE 1/21/22 \_\_\_\_\_ JUDGE \_\_\_\_\_

CLASS 18 GCCHA Green II

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOXING  
JUDGE CARD**

Effective November 18, 2021

**GUIDE FOR "NEW COW"**

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse.)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive halting

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as staking, biting, bucking, rearing, striking or obviously insubordinate

**D- SCORE**

- A- Turn fall
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

**NO SCORE:**

- NE- Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B- Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent) (+ Above Average) (= Average) (- Below Average) (- Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓ / + / ✓ / ✓ / - / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
011	Omy I did I did	A	L		-	✓	-	✓	✓		64
115	Wants Tu BA cat	A	LL		-	✓	-	✓-	✓-		60

Judge's Signature  CHRIS BENNETT

EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 7/31/22 JUDGE: \_\_\_\_\_

CLASS: 19 - Ranch Cow Horse Open

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 15, 2021

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride - Over or under spin 1/4 turn
- Jogging first two strides

**1 Point Penalties:**

- Curl of Lead - Out of lead each 1/4 circle
- Slipping rear in the stride - Stopping or anticipating stop
- Over or under spin 1/4 turn

**2 Point Penalties:**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in pattern, failure to stop before executing a slow departure
- A stop in the first 1/4 of the circle, after a slow departure, is a break of gait.

**3 Point Penalties:**

- Spurring or hitting in front or on at any time or excessively whipping or spurring the horse.
- Disruptive behavior including kicking, biting, bucking, rearing and rearing or obviously insubordinate.

**0 - Score**

- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
- Two faults on the reins in a braid or western class
- Fingers between the reins in a braid class, except the two rein class
- Horse biting
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- In proper Western Attire
- Failure to work in the proper working order

**NO SCORE**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may show his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent.

MANEUVER DESCRIPTION: LC / RC / S / S / S / R / S /

#	HORSE	MANEUVER	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
	Shining Over Duet	PENALTY											21
		SCORE	0	0	0	+1/2	0	+1/2	0				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
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		PENALTY											
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Judge's Signature: \_\_\_\_\_

*Charles Beneally*

EVENT	GO-ROUND	DATE 1/31/22	JUDGE
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CLASS 19 Rein 4 Low Horse Open

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)

GUIDE FOR NEW COW: (to judge's discretion, cow will work as the cow(s) at discretion to show horse)

- A- Cow fast work on
- B- Cow fast correct speed horse
- C- Filter cow back as start

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive forcing or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

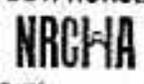
- A- Loss of working advantage
- B- Cow's head breaks the plane of the 1 point marker
- C- Changing arms of arena during cow
- E- For each length horse runs past cow
- F- Working out of position
- G- Slipping her
- H- Failure to drive cow past middle marker on first run before inhibiting the turn
- V- Excessive trailing

**2 POINT PENALTIES**

- A- Going around wrong of arena before turning cow
- B- In an open field turn animal gets within 3 feet of his and fence before being turned
- C- Failure to change sides after circling turn prior to the 3rd circle

**3 POINT PENALTIES**

- D- Exhausting or overworking before circling cow
- H- Kicking up or fence (locking in turn)
- K- Working down cow without using working advantage



**COW WORK JUDGE CARD**

**5 POINT PENALTIES**

- A- Not getting a turn each way (3 points each way)
- B- Spurring or hitting in side of neck at anytime or excessively whipping or spurring the horse
- C- Blatant false work including kicking, biting, bucking, rearing and striking or obviously mistreatment

**NOTE:** Judge may stop the whole at anytime to terminate the work. A score of zero will be given if the work is not complete at full time.

**0 SCORE**

- A- Turned
- D- Using two hands on the neck of a bride or two rein hands
- G- Fight between the reins in a bride class except the two rein class
- H- Entering
- E- Excessively use of spurs
- F- Gloomy mouth (moult)
- I- Illegal equipment

- L- If under 16 is skills the animal being worked with the rope or reins in an abusive manner
- M- Improper equipment attire
- O- Failure to work in the proper working order

**NO SCORE**

- A- Abuse
- S- Lateness

**MR- Failure of an exhibitor to attempt to work the pattern (extra work)**

**ELM CONTENT:**

- 1- Excellent / 2- Above Average / 3- Average / 4- Below Average / 5- Poor

#	HORSE	MATH/JURY	ELM CONTENT				5 POINT PENALTIES			2 PT	1 PT	0 PT	Penalty Total	SCORE
			Timing	Rating	Form & Quality of Turn	Center	Turned & Round	Legs in (1/2/3/4)	off horse					
	<i>Shining One Duet</i>				A									67
		PENALTY												
		CONTENT	✓	1	1	✓	✓	✓	✓	✓	✓			
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Judge's Signature *[Signature]* Chris Benedict

EVENT	GO-ROUND	DATE <u>1/21/22</u>	JUDGE
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CLASS 30-Break-to-hose NP

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**REINED WORK JUDGE CARD**

Effective November 15, 2021

**1/2 POINT PENALTIES:**  
 - Not changing leads with in the same stride - Over or under spin 1/8 turn  
 - Jogging the two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scooting or anticipating stop  
 - Over or under spin 1/8 turn

**2 Point Penalties**  
 - Tail raised around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trail in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait

**3 Point Penalties**  
 - Spurring or hitting in front of which at any time or excessively whipping or spurring the horse  
 - Rattling equipment including kicking, biting, bucking, rearing, and striking or obstructing movement

- 0 - Score
- Failure to complete the pattern as given (i.e. over/under spin more than 1/8 turn)
- Two hands on the reins in a bridle or motion class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inlets)
- Ringed equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for at the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western attire
- Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameless

**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may stop handler anytime at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	LC	RC	S	LS	S	RS	SR
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
	<u>KirkyntheKights</u>	PENALTY										<u>21 1/2</u>
		SCORE	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>+1/2</u>	<u>+1</u>	<u>0</u>			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
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		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: [Signature] Chris Bennett

EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 11/22 JUDGE: \_\_\_\_\_

CLASS: 20 - Ranch Cowhorse NP

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)

GUIDE FOR NEW COW: (At judge's discretion, rider will receive new cow(s) as necessary to show horses)  
 A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena



**COW WORK JUDGE CARD**  
 Effective November 15, 2012

**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Obstant disobedience including kicking, biting, bucking, rearing and stalling or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

**D- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a braid or two rein classes
- C- Fingers between the reins in a braid class except the two rein class
- D- Bailing
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Badly equipped
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the normal or extra, in an abusive manner
- M- Improper Western Aids
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Injuries
- NE- Failure of an exhibitor to attempt to work the pattern (kennel work)

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- R- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before (rounding) the turn
- W- Excessive holding

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gate within 3 feet of the end fence before being turned
- C- Failure to change sides after a ending turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before ending cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- I- Fall of horse or rider
- J- Switching between rein work and cow work
- K- Switching horse between cows, if new cow is awarded

**RUN CONTENT:**

(+ Excellent) (+ Above Average) (= Average) (- Below Average) (- Poor)

#	HORSE	RUN CONTENT					5 POINT PENALTIES			2 FT PENALTY	3 FT PENALTY	5 FT PENALTY	Penalty Total	SCORE
		MANEUVER	Timing	Rating	Form & Quality of Turns	Girting	Position & Control	Degree of Difficulty	Exit Appeals					
	Kick up the Lights	PENALTY	AAA							A				60
		CONTENT	(E)	=	✓	✓	0	1/4	-	✓	=			
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: Chris Benedict

EVENT: \_\_\_\_\_ GO-ROUND: \_\_\_\_\_ DATE: 1/21/22 JUDGE: \_\_\_\_\_

CLASS: 23 L/C HA R/H B NP

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2021

**1/2 POINT PENALTIES:**

- Not changing leads with the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties:**

- Out of lead
- Out of lead each 1/4 circle
- Stopping rein in the bridle
- Scuffing or anticipating stop
- Over or under spin 1/4 turn

**2 Point Penalties:**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is returned
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On gait in patterns, failure to stop before executing a rope departure
- A stop in the final 1/4 of the circle, after a rope departure, is a break of gait.

**3 Point Penalties:**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Excessive disobedience including siding, snorting, bucking, rearing and striking or obstinately insolent acts.

**0 - Score:**

- Failure to complete the pattern as given (i.e. over/under spins more than 1/4 turn)
- Two hands on the reins in a single or two-rein class
- Fingers between the reins in a bridle class, except the two rear reins
- Horse balking
- Bloody mouth (snice)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Action
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lamedness

Nil - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may show halter awards at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
	Judgment Loyalty	L/C R/C S L/S S R/S R/B	0	0	0	+1	0	+1/2	0			7 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
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		PENALTY										
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		PENALTY										
		SCORE										

Judge's Signature: \_\_\_\_\_

*[Handwritten Signature]*

EVENT	GO-ROUND	DATE 1/21/22	JUDGE
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CLASS  
23 GCCHA RHBNP

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOXING  
JUDGE CARD**

Effective November 16, 2021

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- F- Working out of Position
- W- Excessive holding

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**D- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-pon
- C- Fingers between the reins in a bridle class, except in the two-pon
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Aids
- N- Failure to work in proper working order

**NO SCORE:**

- NE- Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B- Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each work will be timed to 50 seconds.

(+ Excellent / ++ Above Average / ✓ Average / ✗ Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✗ / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courtesy	Time Worked	Comments	
	Junkyard Royalty				✓	✓	✓	✓	✓		70

Judge's Signature:  Curtis Benedict

EVENT \_\_\_\_\_ GO-ROUND \_\_\_\_\_ DATE 1/21/22 JUDGE \_\_\_\_\_

CLASS 24-GCCHA R4 Box Yoke

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**REINED WORK JUDGE CARD**  
Effective November 15, 2021

**1/2 POINT PENALTIES:**  
- Not changing leads within the same stride - Over or under spin 1/4 turn  
- Jogging first two strides

**1 Point Penalties**  
- Out of Lead - Out of lead each 1/4 circle  
- Slipping lead in the stride - Scooting or antiscaling stop  
- Over or under spin 1/4 turn

**2 Point Penalties**  
- Lead mixed around end of arena past second corner  
- Not ever changing leads in patterns where there is only 1/2 circle  
- Failure to hit by marker before stop is entered  
- Freeding up in turn  
- Breaking gait  
- Jogging beyond two strides  
- On lead in patterns, failure to stop before executing a stop departure  
- A stop in the first 1/4 of the circle, after a lead departure, is a break of gait.

**3 Point Penalties**  
- Spurring or hitting in front of work at any time or excessively whipping or spurring the horse  
- Excess movement including sliding, being bucking, rearing and striking or obviously misbehaving.

**0-Score**  
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
- Two stops on the reins in a bridle or western class  
- Fraps between the reins in a bridle class, except the two rein class  
- Horse balking  
- Bready mouth (frater)  
- Illegal equipment  
- Leaving working area before pattern is complete  
- Fall of horse or rider  
- Backing more than 2 strides when he back up is called for in the pattern  
- Jogging in excess of one-half circle or one-half the length of the arena  
- Improper Western Action  
- Failure to work in the proper working order.

**NO SCORE:**  
- Abuse  
- Lameness  
**NE** - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may show higher when at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANUEVER SCORES: +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANUEVER DESCRIPTION LC / RC / S / LS / S / RS / SF

#	HORSE	MANUEVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
	<u>SJR-Smooth Angel</u>	PENALTY										<u>70</u>
		SCORE	<u>0</u>	<u>0</u>	<u>-1/2</u>	<u>0</u>	<u>0</u>	<u>+1/2</u>	<u>0</u>			
		PENALTY										
		SCORE										
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		PENALTY										
		SCORE										

Judge's Signature: [Signature] CHRIS DEWEY

EVENT	GO-ROUND	DATE 1/21/22	JUDGE
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CLASS  
24 - GCCHA FFA Boxing Youth

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOXING  
JUDGE CARD**

Effective November 16, 2021

**GUIDE FOR "NEW COW"**

(At judge's discretion, rider will receive new cow(s) as necessary to show Horse.)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**D- SCORE**

- A- Turn fail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

**NO SCORE:**

NE - Failure of an exhibitor to attempt to complete the work

A- Abuse

B- Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / + Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
	SJR Smooth Angel	A	L		=	-	-	-	-		60

Judge's Signature:  CHRIS BENNETT

EVENT	CO-HOURS	DATE 1/31/22	AGE:
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CLASS  
25-Step up Box Open

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOX DRIVE  
JUDGE CARD**

Effective November 14, 2021

**GUIDE FOR "NEW COW"**

(At judge's discretion, rider will receive new cow(s) as necessary to show 1 event)

- A - Time that work run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

**CREDITS**

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of Difficulty
- D - Eye Appeal

**NO SCORE:**

- A - Alone
- B - Late starts

**NOTE:** Judge may time the work at anytime to terminate the work. A score of zero will be given if the work is not complete or the work is not started within the time limit. Each Work will be limited to 1 minute 45 seconds.

**PENALTIES**

**1 POINT PENALTIES**

- A - Loss of working advantage
- B - Working out of position
- C - Changing sides or weight drive
- M - Failure to drive past Middle Marker

**3 POINT PENALTIES**

- D - Failure to drive the past middle marker on second drive before 30 seconds
- K - Knocking man from cow without having a working advantage
- L - Loss of Control and cow leaves end of arena
- T - Performing a loose turn

**5 POINT PENALTIES**

- B - Spurring or riding in front or back, at anytime
- C - Misuse of equipment, including an illegal, wrong, lurching, flexing, striking or otherwise misusing the equipment
- K - Running cow on neck, back or hind legs

**B-SCORE**

- A - Tail set
- B - Using two hands on the reins in a braid or renequin
- C - Friction between the reins in a braid or renequin, except in the between
- F - Sailing
- E - Excessively Out of Control
- F - Dirty mouth (smell)
- G - Blatant equipment
- H - Leaving working area before position or work is complete
- I - Fall of horse or rider
- J - Detaching of the horse between crossing arena and cow work
- K - Hitching between open, if new cow is awarded
- M - Improper Position After
- N - Failure to work in the proper working order

NE - Failure of an exhibitor to attempt to complete the work

(+ = Excellent / ++ = Above Average / = Average / - = Below Average / -- = Poor)

#	HORSE		RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							PENALTIES			SCORE	
			Timing	Start (Time & Position)	Work	Drive (Run & Pull)	Position & Control	Degree of Difficulty	Eye Appeal	Ground	J Point	B Point		Total Penalties
	Shiner, over Do it	PENALTY				C								
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓			1	69
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Judge's Signature: *Charles [unclear]*



# AQHA

AMERICAN QUARTER HORSE ASSOCIATION

## AQHA RANCH RIDING - Pattern 10

SHOW: GILLO  
 CLASS: 1 RR Open  
 DATE: \_\_\_\_\_

- |   |   |
|---|---|
| <p><b>1 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Over-bitted (per maneuver)</li> <li>Out of frame (per maneuver)</li> <li>Too slow (per gait)</li> <li>Break of gait or walk or trot for two (2) strides or less</li> </ul> <p><b>2 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Wrong lead or out of lead</li> <li>Drop out reins (per maneuver)</li> <li>Break of gait at stop</li> <li>Break of gait at walk or trot for more than two (2) strides</li> <li>Out of lead or cross-cantering more than ten (2) strides when changing tracks</li> <li>Trotting more than three (3) strides when making a simple lead change</li> <li>Reversal or disturbance of any obstacle</li> </ul> <p><b>3 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> </ul> | <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Unnatural Ranch Horse Appearance (Horse's tail is abnormally carried or an unnatural manner if even maneuver)</li> </ul> <p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly.</p> <ul style="list-style-type: none"> <li>Incomplete maneuver</li> <li>Incomplete maneuver</li> <li>Use of leg hands (except junior and level 1 horses shown in an AQHA Hackman event), more than one finger between split reins or any finger between reins (except in the lowest)</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>Legal equipment including hoof block, braced or tarred manes, or tail extensions</li> <li>Wild Abuse</li> <li>Major disobedience or shirking</li> </ul> |
|---|---|

NO	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		W	Ex T	W	S. SPL	T	RL	Ex L (RL)	Collect CL	LL	SAB	180 R	T					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
1	208	QUALITY					1											
		QUANTITY	0	+1/2	0	+1	-1	0	0	0	+1/2	+1/2	+1/2	+1/2		1	17 1/2	
2	209	QUALITY				OP												
		QUANTITY	0	+1/2	0	-1/2	-1/2	0	0	0	0	+1/2	+1/2	-1/2		1	68	✓
		QUALITY																
		QUANTITY																
		QUALITY																
		QUANTITY																
		QUALITY																
		QUANTITY																
		QUALITY																
		QUANTITY																

Finish Big  
 One Smoking Top Seat

JUDGE'S NAME (PRINTED): ANNE BERNARD JUDGE'S SIGNATURE: \_\_\_\_\_

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

## AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 2-RR Amateur

DATE: Gilba

**1 Point Penalties:**

- One-handed (per maneuver)
- Out of frame (per maneuver)
- Top slow (per gait)
- Break of gait at walk or trot for two (2) strikes or less

**2 Point Penalties:**

- Wrong lead or out of lead
- Dropped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strikes
- Out of lead or unaccepting more than two (2) strikes when changing leads
- Lifting more than three (3) strides when making a gait or lead change
- Severe or deliberate use of any obstacle

**3 Point Penalties:**

- Worst disobedience (NS, strike back, rear, etc.) for each refusal

**10 Point Penalty:**

- Unusual Ranch Horse Appearance (normal tail is up/curved and consistently carried in an unusual manner in every maneuver)

**Off-Pattern (OP):** Cannot allow anyone other than complete pattern correctly:

- Finishing maneuver
- Incorrect maneuver
- Use of two hands (except gait and level changes shown in a specific task/demonstration). Note that one finger between split reins or any fingers between normal reins (except in the low rib).

**Disqualification (DQ):**

- Illegal equipment including roof black, braces or binder marks, or tail extenders
- Wrong Name
- Major disobedience or cheating

NO	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		W	ExT	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	RAM	100 R	T					
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12					
1	20																	9 1/2
2	20A				5													5 63
3	20B																	9 5/2
4	30A				5			3										8 63 1/2

1 Inherited Smarts

One Smokin' Bmat

Finish Big

Never Don Shining

JUDGE'S NAME (PRINTED): Chris Bannister

JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION

## AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: X 4-RR Green

DATE:

6/16

**1 Point Penalties:**

- One stride (per maneuver)
- Out of track (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**2 Point Penalties:**

- Wrong lead around a bend
- Draped rein (per maneuver)
- Break of gait at trot
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or lower cutting more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disruptive of any obstacle

**3 Point Penalties:**

- Start penalties (kick, toss, buck, rear, etc.) for each refusal

**10 Point Penalties:**

- Unnatural Manish Horse Appearance (Hobbed tail or docked and consistently carried in an unnatural manner at every maneuver)

**Off-Pattern (OP): Cannot obtain above scores who complete pattern correctly:**

- Irrelevant maneuver
- Irrelevant maneuver
- Use of two hands (except gait) and level if horse shown in a snaffle
- Backdrops, more than one finger between saddle horn or any fingers between horn horns (except in the low-rop).

**Disqualification (DQ):**

- Illegal equipment including hoof block, leaded or banded manes, or tail extenders
- WHM Abuse
- FAIR disturbance or schooling

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	SSR	100 R	T				
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12				
		1	2	3	4	5	6	7	8	9	10	11	12				
JD + COKE	39	0	+1/2	0	+1/2	0	0	+1/2	0	-1/2	-1/2	0	0		3	67 1/2	

JUDGE'S NAME (PRINTED): CHUCK BERENSON

JUDGE'S SIGNATURE: 